

C. Spider Robot

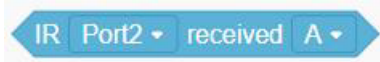
Material

1. Spider Robot
2. Computer



Project #1: Infrared Remote Controller Controls Robot

Reference Code



The block checks if the specified key of IR remote controller is pressed. If the key is being pressed, the block returns "true"; if it is not, it returns "false".



Project #2: Singing Robot

Task: Control the buzzer module to broadcast the sound according to the notes and tones of the music.

Program Idea

Little Star

$$1=C \frac{4}{4}$$



1 1 5 5 | 6 6 5 - | 4 4 3 3 | 2 2 1 - | 5 5 4 4 | 3 3 2 - |

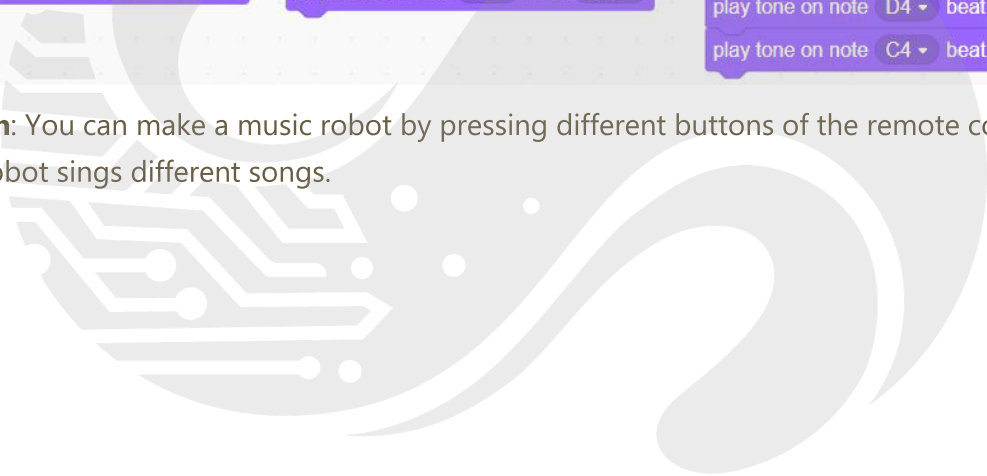
Twinkle twinkle ,little star, How I wonder what you are, Up above the world so high,

5 5 4 4 | 3 3 2 - | 1 1 5 5 | 6 6 5 - | 4 4 3 3 | 2 2 1 - |

Like a diamond in the sky. Twinkle twinkle,little star, How I wonder what you are.

Reference Code

| | |
|-------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------|
|  | <p>Scripts that wear this block will activate once the Green Flag has been clicked these scripts can activate other scripts and enable the entire program.</p> |
|  | <p>This block defines the tone and rhythms of the buzzer.</p> |



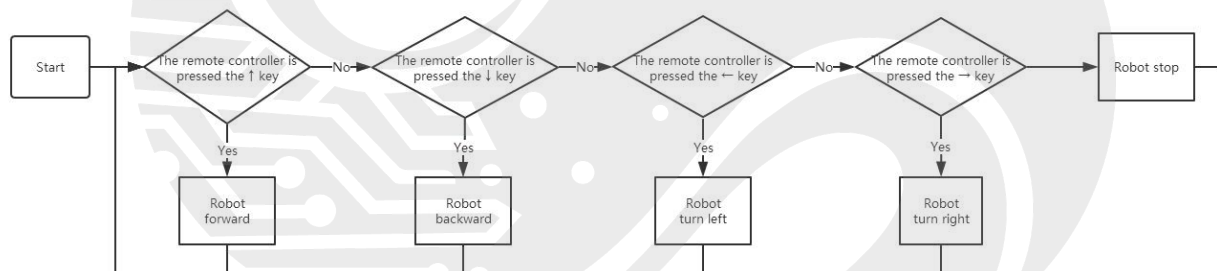
Expansion: You can make a music robot by pressing different buttons of the remote controller, and the robot sings different songs.

ARDUINO

Project #1 Infrared Remote Controller Controls Robot Arduino

Use the IR remote controller to control the movement of the robot: if IR remote controller is pressed the ↑ key, the robot goes forward; if IR remote controller is pressed the ↓ key, the robot goes back; if IR remote controller is pressed the ← key, the robot turns left; if IR remote controller is pressed the → key, the robot turns right.

Program Idea



Reference Code

```
#include<WeELF328P.h>

void update();

WeInfraredReceiver ir(PORT_2);
WeEncoderMotor encoder_3(PORT_3);
WeEncoderMotor encoder_4(PORT_4);

void setup(){
    ir.begin();
}

void loop(){
    update();
    if(ir.isKeyPressed(IR_CONTROLLER_UP)){
        encoder_3.run(100);
        encoder_4.run(-100);
    }else if(ir.isKeyPressed(IR_CONTROLLER_DOWN)){
        encoder_3.run(-100);
        encoder_4.run(100);
    }else if(ir.isKeyPressed(IR_CONTROLLER_LEFT)){
        encoder_3.run(100);
        encoder_4.run(100);
    }else if(ir.isKeyPressed(IR_CONTROLLER_RIGHT)){
        encoder_3.run(-100);
        encoder_4.run(-100);
    }else{
        encoder_3.run(0);
        encoder_4.run(0);
    }
}

void update(){
    ir.loop();
}
```

Project #2: Singing Robot Arduino

Task: Control the buzzer module to broadcast the sound according to the notes and tones of the music.

Program Idea

Little Star

$$1=C \frac{4}{4}$$

1 1 5 5 | 6 6 5 - | 4 4 3 3 | 2 2 1 - | 5 5 4 4 | 3 3 2 - |
 Twinkle twinkle ,little star, How I wonder what you are, Up above the world so high,
 5 5 4 4 | 3 3 2 - | 1 1 5 5 | 6 6 5 - | 4 4 3 3 | 2 2 1 - |
 Like a diamond in the sky. Twinkle twinkle,little star, How I wonder what you are.

Reference Code

```
#include<WeELF328P.h>

WeBuzzer buzzer(OnBoard_Buzzer);

void setup(){
    //event_whenflagclicked();
    buzzer.tone(262, 250);
    buzzer.tone(262, 250);
    buzzer.tone(392, 250);
    buzzer.tone(392, 250);
    buzzer.tone(440, 250);
    buzzer.tone(440, 250);
    buzzer.tone(392, 500);
    buzzer.tone(349, 250);
    buzzer.tone(349, 250);
    buzzer.tone(330, 250);
    buzzer.tone(330, 250);
    buzzer.tone(294, 250);
    buzzer.tone(294, 250);
    buzzer.tone(262, 500);
}

void loop(){
}
```